

# A MORTAL GUARDIAN'S GUIDE TO THROWING A PERCY JACKSON WATCH PARTY

MYTHIK CAMPS



Hey, Mortal Guardians! Ready to throw a party worthy of Mount Olympus?

At Mythik Camps, our heroes play as hard as they train, and to celebrate the “Percy Jackson” TV series coming out soon, we’re sharing some of our secrets. Inside this guide are enough recipes, decorating tips, and games to entertain even Dionysus, the Greek god of festivity.

Whether you’re planning a slumber party, a birthday party, an early holiday celebration, or you’re just as excited about the “Percy Jackson” premiere as we are here at Camp Half-Blood, get ready to give your demigod an evening to remember!

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# Inspired Invitations

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✂ CUT ALONG THE DOTTED LINE



Set the mythic tone of your get-together with these invitations. Fill out this printable template with your information (use a ruler to get those crisp Greek letters), and you can even roll each invite around a pencil and tie it with a blue ribbon for some extra flair!

# Divine Dishes

The gods dine in style! Here's a list of delicious treats (and a few meals) to celebrate Percy Jackson in his favorite color: **blue!**

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**Sally Jackson's Blue  
Chocolate Chip Cookies**

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Pancakes**

# Sally Jackson's Blue Chocolate Chip Cookies

## demigod desserts

- 1 ½ sticks of butter (softened)
- ½ cup of brown sugar
- ¼ cup of white sugar
- 2 eggs
- Blue food coloring
- 2 cups of plain flour
- 1 cup of chocolate chip pieces

## instructions

**Prep:** Soften the butter and make sure all ingredients are at room temperature. Preheat the oven to 320° F. Line a tray with parchment paper.

**Combine:** In a mixer, cream together the butter, sugars, and eggs. Add in a dash of blue food coloring — add a few drops more as needed until you get a nice blue consistency. Stir in the flour, and then the chocolate chips.

**Cook:** Scoop by tablespoon onto a baking sheet. Press a few extra chocolate chip pieces into the top of the cookie dough ball. Bake for 15 minutes or until golden. Cool on the baking sheet for 10 minutes, then transfer to a cooling rack, or a brown paper bag, until cool enough to eat.



Recipe from InLiterature

# Blue Cookie Monster Cookies

## demigod desserts

- 1 egg
- 2 cups + 2 tablespoons flour
- ½ cup brown sugar
- ½ cup sugar
- 1 tablespoon vanilla extract
- ¾ teaspoon baking soda
- ⅔ cup butter (softened)
- ¾ teaspoon salt
- 14 Oreo cookies (or other standard-sized sandwich cookie)
- ¼ cup of white chocolate chips
- ¼ cup milk chocolate chips
- ⅓ cup of mini Chips Ahoy cookies (or other small cookie)
- ¼ to ½ teaspoon blue food coloring (to your color preference)

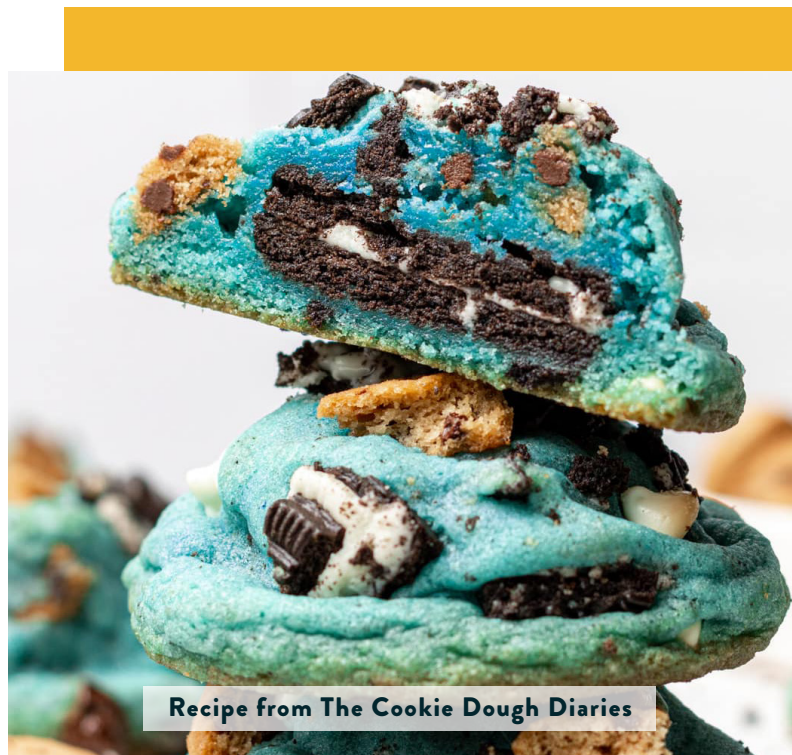
## instructions

**Prep:** Soften the butter by leaving it out or measuring it out and putting it on top of the oven while it preheats. Preheat the oven to 360° F. Line 2 large baking sheets with parchment paper. Chop up 3-4 Oreos (save 10 good ones to go into the cookie later) and the mini chocolate chip cookies (keep ‘em chunky. Don’t pulverize).

**Combine:** Whisk together the flour, salt, and baking soda. Beat the butter and sugars together until light and fluffy (1-2 minutes). Mix in the egg, food coloring, and vanilla extract. Add the flour, salt, and baking soda and mix until combined (once again, no pulverizing) Fold in chopped cookies and both kinds of chocolate chips.

**Cook:** Scoop BIG tablespoons of dough onto each sheet (these cookies are monstrously huge. You will only make 10 with this recipe). There will be dough left over. Press a whole Oreo into each puddle of dough, then use the rest of the dough to cover the Oreo completely. You could get really artistic with this, but remember, it’s a monster cookie. The right shape is misshapen.

Bake the cookies one tray at a time for 8-10 minutes (until edges and top look set). Cool on the baking sheet for 10 minutes, then transfer to a cooling rack or a brown paper bag until cool enough to eat.



# Blue Coconut Macaroons

## demigod desserts

- 4 egg whites
  - 4 ½ cups of shredded coconut (sweetened)
  - ½ cup of sugar (maple sugar, sugar substitute)
  - 1 teaspoon vanilla extract
  - 1 teaspoon almond extract
  - ¼ teaspoon blue food coloring
- Optional:**
- 2 ounces semi-sweet chocolate chips (available in dairy-free chocolate)
  - 2 tablespoon milk (or plant-based milk) for thinning

## instructions

**Prep:** Heat the oven to 350°. Line a baking sheet with parchment.

**Combine:** Whisk the egg whites (cold) in a large bowl for about 2-3 minutes. Add vanilla, almond, salt, sugar, and food coloring. Fold in coconut shreds. Using a small ice cream scoop (make sure to pack the scoop to keep the cookies together), drop the batter in mounds an inch apart on the baking sheet.

**Cook:** Bake 18 - 20 minutes. Let cool completely.

If making chocolate drizzle, melt the chocolate chips in a saucepan over very low heat, stirring completely. Add a little milk to make it drizzling consistency. Then drizzle the chocolate on top of the totally cooled macaroons.

You can also microwave the chocolate, but make sure to keep stirring it every 30 seconds or so.





# Blue Raspberry Mousse

demigod desserts - (gluten-free, sugar-free)

- 3-ounce package Blue Jell-O (Berry Blue, blue raspberry), can be sugar-free
- 2 6-ounce packages of yogurt (blueberry, coconut, vanilla, either blue or white)
- 2 cups blueberries
- ½ cup boiling water
- 8-ounce Cool Whip

Great for demigods to help with (or do themselves!)

## instructions

**Prep:** Boil water. Empty the yogurt into a large glass bowl. Stir and make a well.

**Combine:** In a small saucepan, whisk together the jello and boiling water until the Jello-O is completely dissolved.

Pour the Jell-O into the yogurt and use a spatula to stir gently until the yogurt is an even blue. Add berries and Cool Whip and fold the mixture (gently stirring by lifting the mixture).

If making mousse, place the mixture in cups or serving bowls. Put in the freezer for 45-60 minutes. Optional: add more berries, more Cool Whip, and/or granola, graham crackers, or Oreos to the top. Serve.

If you want to make a pie, pour the mix into a pre-prepared pie crust. If you want to keep it gluten-free, you can make your own crust with gluten-free crackers or Oreos and 1/3 cup of unsalted butter melted.

Preheat the oven to 375°. Crush crackers or Oreos into itty-bitty crumbs. Add ½ cup of butter and ¼ cup of sugar, then press into a pie plate. Bake for 8-10 minutes. Let cool completely.



# Sweet & Salty Blue Popcorn

## snacks for the show

- ¼ cup of flour
- 1 teaspoon blue algae powder (or powdered food coloring)
- 1 tablespoon of butter, melted
- ⅔ tablespoon of maple syrup
- 1 teaspoon of vanilla extract
- 1 teaspoon sea salt

## instructions

Make popcorn and place in a wide bowl. Mix all ingredients in a small bowl, then pour over popcorn. Fold and toss gently until evenly combined.



Recipe from Almond Cow

# Summer Campfire Snack

## snacks for the show

- Grapes
- Round crackers
- Cheddar cheese
- Pretzel sticks

### instructions

Lay out round crackers on a tray or serving platter. Cut grapes in half and place in a circle to be “stones” (cut as you go). Cut cheese into flame shapes and place in the middle of the grape.

Stack the pretzels around the grapes and cheese like logs on the campfire.



Recipe from Inspiration for Moms

# Blue Sky Smoothie Bowls

bold breakfast

great for sleepovers!

- 2 ripe mangos
- 2 large ripe bananas
- ½ cup milk (or unsweetened plant-based milk)
- 1 tablespoon blue powdered food coloring, liquid food coloring, or protein powder

## instructions

**Prep:** Peel, pit, and chop mangos. Peel and slice bananas. Freeze the fruits for 4-6 hours until very firm.

**Combine:** In a high-speed blender or food processor, add milk and food coloring. Stop and scrape the sides with a spatula as needed. If it's too sticky, add more milk.

Garnish with blueberries, granola, or coconut flakes.



Recipe from Clean Food Crush

# Blue Pancakes

bold breakfast

great for sleepovers!

- 2 ¼ cups flour
- 3 teaspoons baking powder
- Pinch of salt
- 3 tablespoons honey
- 2 eggs
- 1 ¾ cups whole milk
- 3 tablespoons melted butter, plus more for cooking
- 2 tablespoons blue powdered food coloring, or liquid/gel food coloring (added to the wet ingredients)

for serving

- ½ cup chocolate or maple syrup
- 1 cup blueberries, for garnish
- 1 cup mini chocolate chips

(If you're feeling extra fancy, mix all three of those together in a saucepan, blueberries first until gooey, syrup next until bubbling, and then chocolate chips until melted, and make your own chocolate-blueberry compote).

instructions

**Prep:** Bring the honey, milk, and eggs to room temperature. Melt three tablespoons of butter.

**Combine:** In a large bowl, whisk together flour, baking powder, and salt (and blue powdered food coloring, if using). In a different bowl, beat together the honey, eggs, milk, and butter (and liquid food coloring, if using). Pour this mixture into the dry ingredients and mix until just combined. Let the batter rest for a bit.

**Combine:** Heat the griddle or frying pan to medium/low heat and spray the surface with cooking oil or use more butter. Using ¼ measuring cup, spoon the pancake batter onto the hot griddle. Watch the first pancake poured, and when the bubbles rise, pop, and stay open, that pancake is half-cooked. Flip the pancakes in the same order you poured them, two to four minutes on each side. You can also use a pancake mix, instead, and add your blue coloring to either the dry or wet ingredients.




Photo from Tastemade

# Heroic Chic


Any gathering of demigods is a great reason to dress up! Help your young hero dress the part and represent their demigod heritage.





Not sure who their godly parent is? Take this quiz together to reveal the secret of their divine heritage (and maybe yours, too).



## WHAT KIND OF DEMIGOD ARE YOU?

Circle the thing you like **BEST** in each row! Then, see which column you've circled the most things in – and turn the paper over to learn more!



 <b>α</b>	 <b>β</b>	 <b>γ</b>	 <b>δ</b>
SPRING	SUMMER	FALL	WINTER
ART	P.E.	HISTORY	SCIENCE
MIDNIGHT SNACK	BREAKFAST	LUNCH	DINNER
BUTTERFLY	LION	RAVEN	DOLPHIN
MOUNTAIN	FIELD	CITY	FOREST
PURPLE	RED	BLUE	GREEN
VIDEO GAMES	SPORTS	READING	PLAYGROUND
CHIPS	FRUIT SNACKS	POPCORN	CHOCOLATE
IMAGINE	COMPETE	LEARN	EXPLORE

# Heroic Chic

What kind of demigod are you? Check which column you circled the most in and find your type below!

**α**

## CREATIVE GODS

These gods appreciate skill and artistry. They like to work with their hands, their minds, and their imaginations!



### Examples:

Athena (Greek)  
Hephaestus (Greek)  
Apollo (Greek)  
Dionysus (Greek)  
Ogun (Yoruba)  
Lugh (Celtic)  
Hathor (Egyptian)  
Ptah (Egyptian)  
Cao Guojiu (Chinese)

HATHOR

**β**

## WARRIOR GODS

Fierce, bold, and confident, these gods are devoted to action. Their energy can't be contained!



### Examples:

Ares (Greek)  
Bellona (Roman)  
Sekhmet (Egyptian)  
The Morrigan (Celtic)  
Valkyries (Norse)  
Odin (Norse)  
Ishtar (Mesopotamian)  
Xipe-Totec (Aztec)  
Huitzilopochtli (Aztec)

ODIN

**γ**

## KNOWLEDGE GODS

Knowledge is power – and these gods seek it through words and wisdom, magic and prophecy, stories and even trickery!



### Examples:

Thoth (Egyptian)  
Seshat (Egyptian)  
Isis (Egyptian)  
Hecate (Greek)  
Morgan le Fay (British)  
Quetzalcoatl (Aztec)  
Brigid (Celtic)  
Anansi (Ashanti)  
Orunmila (Yoruba)

QUETZALCOATL

**δ**

## ELEMENTAL GODS

Wind and sky, water and earth, dreams and the land of the dead: these figures represent forces that shape the world!



### Examples:

Zeus (Greek)  
Poseidon (Greek)  
Hades (Greek)  
Morpheus (Roman)  
Pele (Polynesian)  
Oshun (Yoruba)  
Ajá (Yoruba)  
Tefnut (Egyptian)  
Rán (Norse)

AJA

# Heroic Chic

Now that you know your particular branch of mythic power, show it off! Encourage your demigod to embrace their creativity and find interesting ways to demonstrate their godly heritage.

Maybe a child of Demeter wants to make a flower crown. Maybe a child of Ares dons a helm and a toga made from a bed sheet. The options are limited only by your imagination!

Here are some ideas straight from the smiths at **Mythik Camps' forge:**

**Basic Helmet**

**Shield Template**

**Hermes Wings**

**Gorgon Headbands**



# FORGE

## BASIC HELMET

### MYTHOLOGICAL LORE:

The most important weapon at any demigod's disposal isn't their sword, it's their brain. And the best way to protect a hero's brain has always been a heroic helmet! Whether it be the Helm of Terror that Sigurd claimed from the dragon Fafnir's hoard, or the Helm of Hades that grants the wearer invisibility, a quality helmet is a must-have for any stylish demigod.

This helmet build is designed to be a blank slate that demigods can customize to resemble any number of classic helmet styles by adding different face-guard pieces.

### MATERIALS NEEDED:

- Duct tape
- 1 panel of cardboard
- Scissors
- Decoration materials (markers, paint pens, colored duct tape)

### SAFETY PROTOCOL:

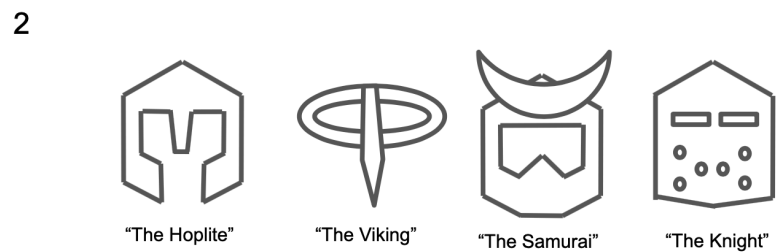
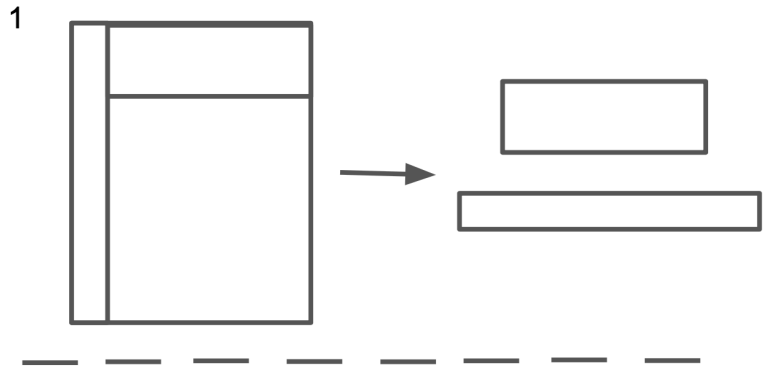
- Cover safe use of scissors
- Always have your spare hand clear of the path of the scissors.
- When scissors are not in use, store them securely in a safe location.
  - If handing scissors to another person, close them first and then hand them by holding the blade.

### CHANGE IT UP

- **OPTION 1:** For a fuller helmet, try adding more strips of cardboard to fill the gaps in the top, and/or hang down on the sides/back.
- **OPTION 2:** For a more challenging, but very cool looking helmet, try doing the head piece entirely out of duct tape. Start with the same basic structure of a strap around your head and a strap over the top, then keep adding strips of duct tape to fill it out. Just be sure to fully tape over any exposed sticky-side, no one wants a helmet stuck to their head!
- **OPTION 3:** Experiment with decoration! Can you turn your helmet into a wolf's head? What about giving it a minotaur's horns? Or a classic Trojan plume?

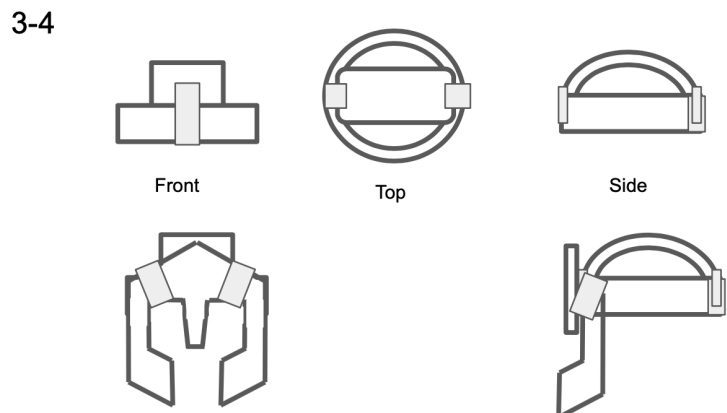
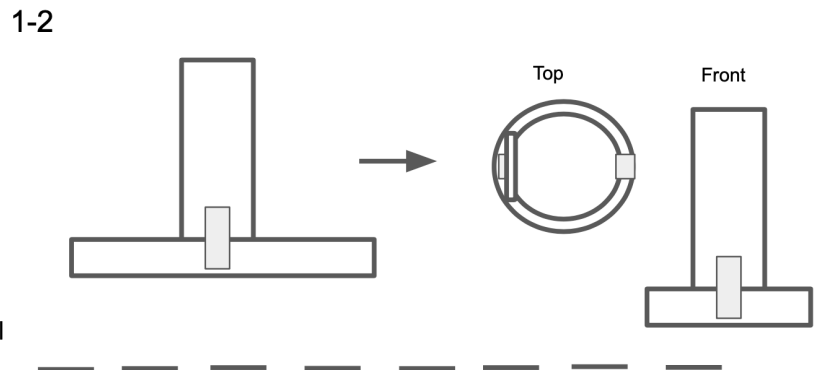
### Cutting the Cardboard

1. Cut two strips of cardboard.
  - a. One should be about two inches wide, and long enough to wrap around a demigod's head
  - b. The other should be about twice the width, and long enough to arc from the demigod's forehead to the back of their head.
2. With the remaining section of cardboard, cut out piece(s) for your faceguard. These can take many forms. A few popular examples are pictured.



### Assembling the Helmet

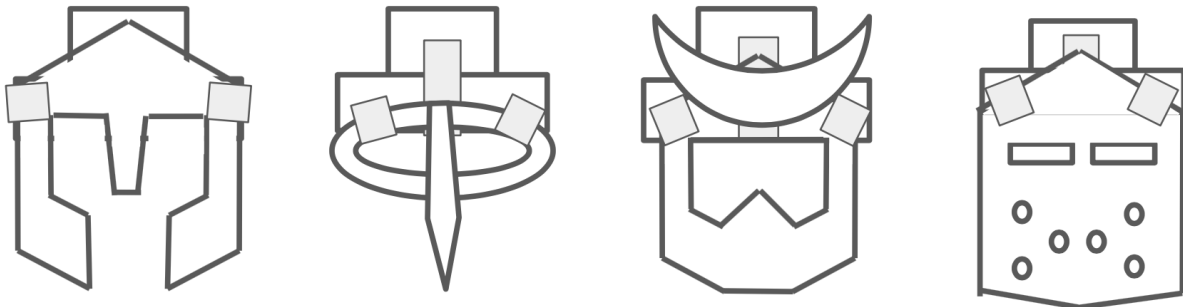
1. Tape the wide strip perpendicular to the center of the longer strip.
2. Wrap the longer strip around into a circle that will fit snugly around the demigod's head, and tape the ends together.
3. Bend the wider strip down and tape its other end to the back of the circle, forming an arch.
4. Tape your faceguard to the front of the circle, bending to shape as necessary.



# FORGE

## BASIC HELMET

### Finished Product



# FORGE

## BASIC SHIELD

### MYTHOLOGICAL LORE:

From Greek hoplites to viking shieldmaidens, warriors all around the world rely on sturdy shields for dynamic defense. This shield build is modeled after the hoplon shield used by the soldiers of ancient Greece. These large, round shields were made with multiple layers of materials including wood, leather, and bronze, and were large enough to cover the warrior from thigh to neck.

Many legendary heroes have used their shields to great effect, like the mighty Ajax who went into battle carrying a huge, impenetrable shield made of bronze and 7 layers of thick bull's hide, or Perseus, who brilliantly used the reflection in his polished shield to see Medusa without being turned to stone. Shields can also bear important symbols and colors to show who the wielder is and where they come from, so be sure to decorate your shield to show the world who you are!

### MATERIALS NEEDED:

- Duct tape
- 2-3 large panels of cardboard
- Scissors
- Decoration materials (markers, paint pens, colored duct tape)

### SAFETY PROTOCOL:

- Cover safe use of scissors
- Always have your spare hand clear of the path of the scissors.
- When scissors are not in use, store them securely in a safe location.
  - If handing scissors to another person, close them first and then hand them by holding the blade.

### CHANGE IT UP

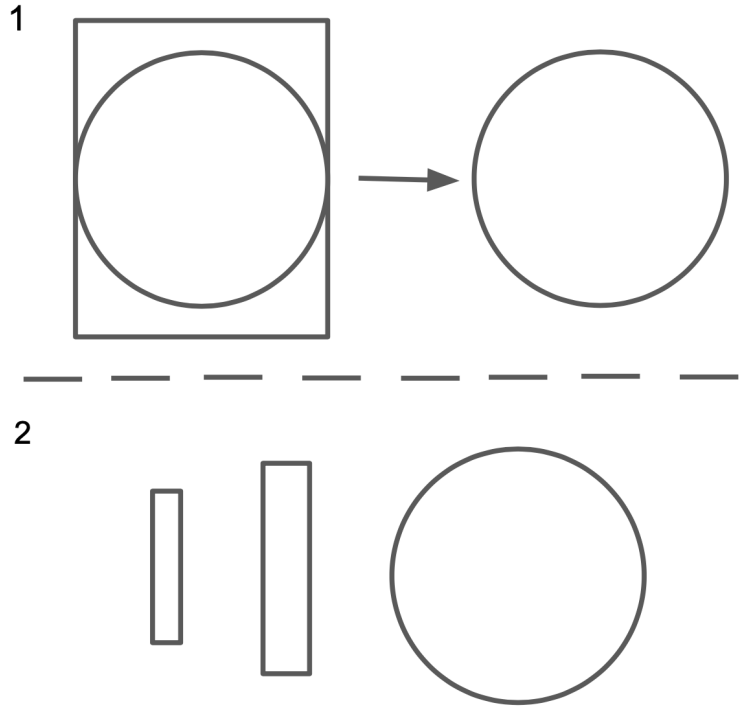
- Experiment with different shapes for your cardboard layers, like a tall rectangular tower shield, or a crescent shield, or the classic medieval knight shape.

### OR

- For a smaller, quicker build, try making a buckler. Cut smaller circles, ditch the arm strap, and attach your handle in the center

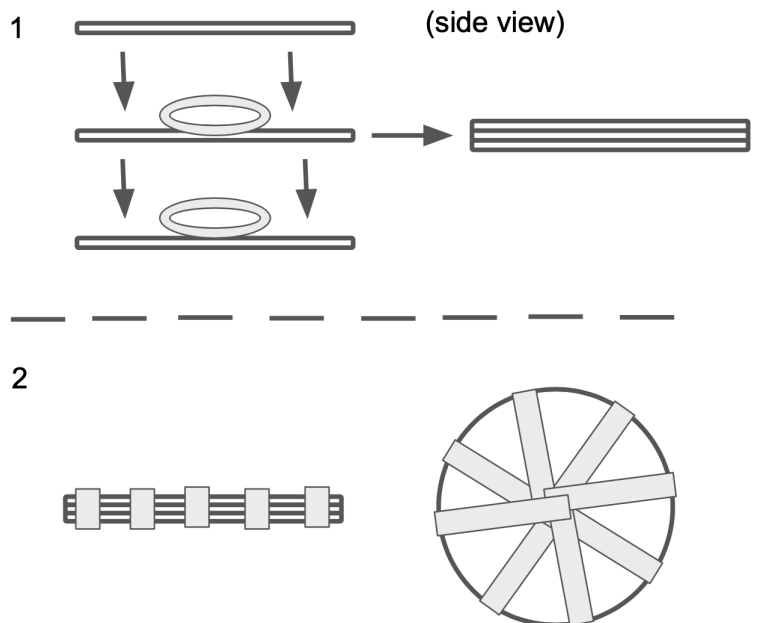
### Cutting the Cardboard

1. Cut the cardboard panels into circles slightly larger than the demigod's torso. You'll need at least two of these circles, but a third will make your shield extra sturdy.
2. Cut two strips of cardboard, sized roughly as pictured in relation to your circles.
  - a. One should be narrow enough to use as a handle.
  - b. The other should be wider and longer to be used as an arm strap.



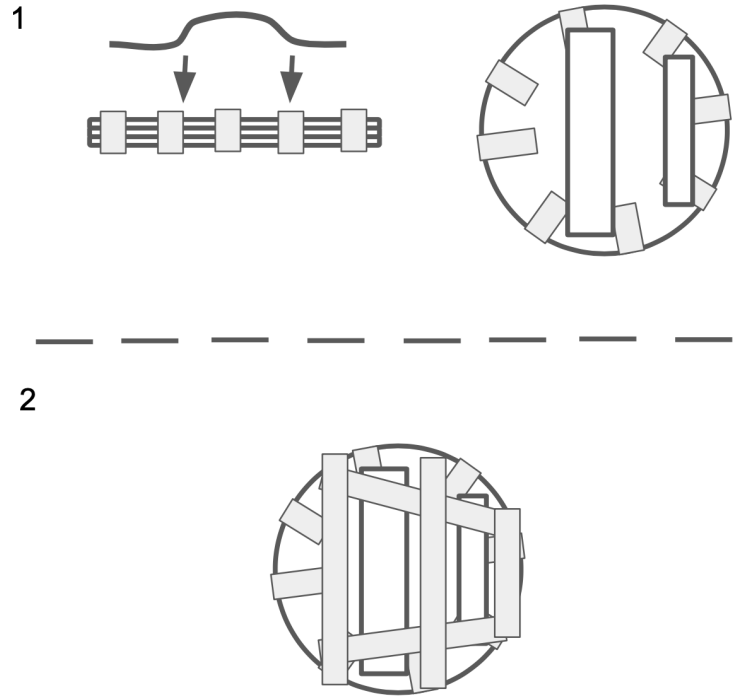
### Assembling the Shield Body

1. Stack your circles from the body of the shield. Putting a loop of duct tape (sticky side out) between the layers will help keep the shield sturdy.
2. Wrap additional duct tape around the sides to keep everything secure.
  - a. If you have enough time and duct tape, wrapping the entire face of the shield with tape will make it extra durable.

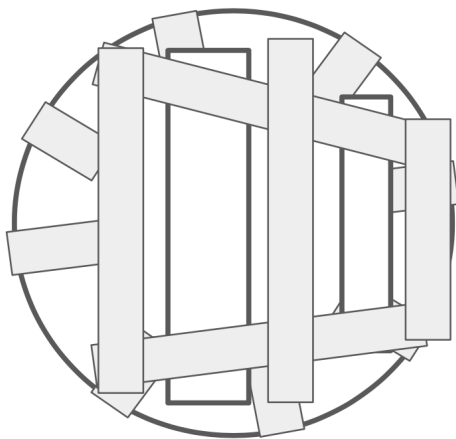


### Adding the straps

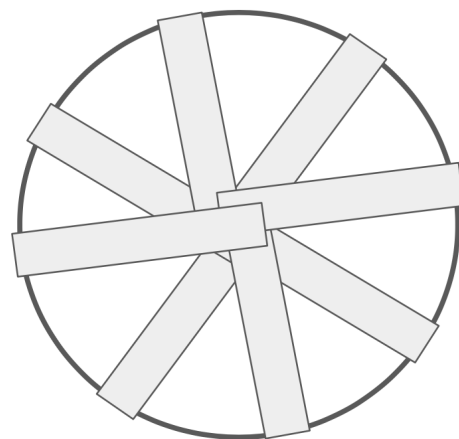
1. Bend your handle and arm strap into a shape roughly as pictured, so the ends are flat and the middle arches up. Place them on the back of your shield with the handle close to edge, and the arm strap near the center.
  - a. Use your arm to measure the spacing between the straps. When gripping the handle, the arm strap should sit across your upper forearm.
2. Tape the straps on. Use plenty of tape to keep them secure, long strips in a criss-crossing pattern is the most effective.



### Finished Product



Back



Front

# FORGE

## BASIC SHIELD



# FORGE

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## HERMES WINGS

### MYTHOLOGICAL LORE:

Hermes, the Greek god of travel, trade, thieves, and more, is also the messenger of the gods. He's known for wearing winged sandals and even gifting the hero Perseus a similar pair on his quest to face the gorgon Medusa. With this craft, you can have your own winged shoes!

### MATERIALS NEEDED:

- 2 wing templates
- 2 pieces of felt, construction paper, card stock, or foam (white or gold will match Hermes, but you can choose any color)
- Scissors
- A marker
- A hole punch
- A pair of shoes with laces

### INSTRUCTIONS:

**STEP 1:** Print and cut out your wing templates.

**STEP 2:** Remove the laces from your shoes.

**STEP 3:** Line the wings up with the lace holes of your shoes. Make sure the wings are facing the way you want, then mark on the wings where the holes are that you want to hold the wings — mark at least two holes to keep the wings secure. (You can also draw the lines of the feathers on your wings at this stage if you would like.)

**STEP 4:** Use the hole punch to punch holes in the places you marked on your wings.

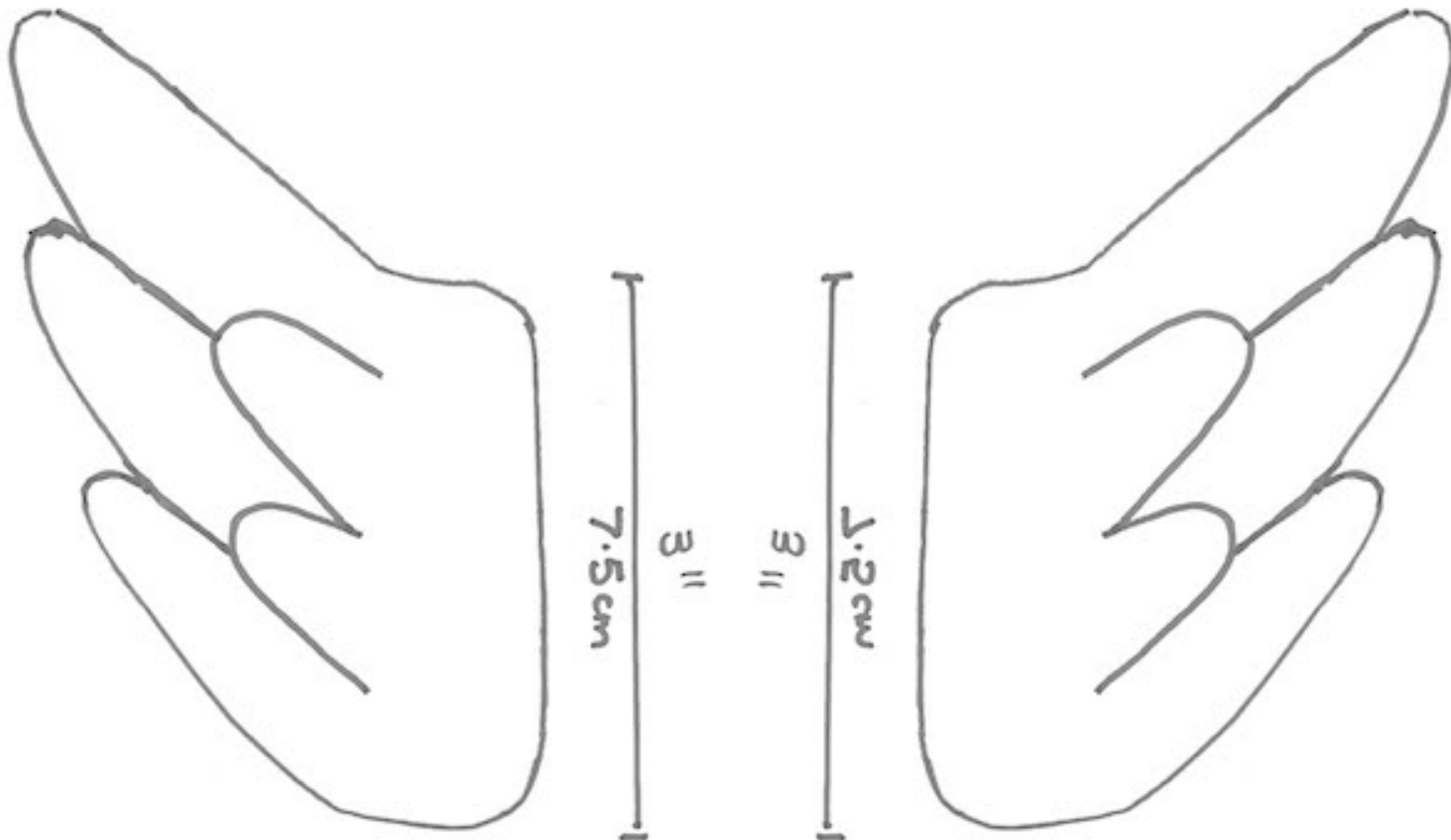
**STEP 5:** Line the wings up with the lace holes of your shoes again, lace your shoes back up, tie like normal, and enjoy!

Template on next page.



# FORGE

## HERMES WINGS



## GORGON HEADBANDS

### MYTHOLOGICAL LORE:

Gorgons have a long history in Greek mythology. The most famous gorgon is Medusa, but her sisters, Stheno and Euryale, were fearsome as well. Some sources say they had beautiful faces, others say they had terrible wings, but all agree that they had live, venomous snakes for hair and could turn anyone who looked at them into stone.

### MATERIALS NEEDED:

- 5-10 pipe cleaners

### RULES:

- Each demigod needs 1-2 pipe cleaners for the headband itself and 3-6 pipe cleaners for the snakes.
- 2 pieces of felt, construction paper, card stock, or foam (white or gold will
- To make the headband:
  1. Use one or two pipe cleaners.
  2. If using two pipe cleaners, twist them together to make a longer piece.
  3. The headband should be able to rest easily on your head, extending from right behind one ear to right behind the other.
  4. Be careful! The ends of the pipe cleaners can be sharp, but bending them can fix that.
- To make the snakes:
  1. Wrap pipe cleaners around the headband with some space in between each.
  2. You can connect the snake pipe cleaners to the headband at the end or in the middle to make a double snake.
  3. Bend the pipe cleaners to look like snakes and make little mouths at the end of the snake pipe cleaners.

# **Lovely Lairs**

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Demigods can see beyond the veil to the true magic of the world, but it doesn't hurt to help them along with some magical decorations. This is a great time to bust out the fog machine, the fake flowers, and mix in some mythical decor.

**Here are some suggestions:**

## **Decorate with Percy's favorite color:**

Blue streamers to the ceiling, blue tablecloth, blue and silver balloons

## **Or with Camp Half-Blood's colors:**

Orange and gold streamers, orange table cloth, gold and orange balloons

Decorate the walls with swords, shields, and/or other similar items.

Spread around gold drachma (chocolate coins), potion bottles, and blue candy.

Hang a blank piece of butcher paper and invite demigods to write/draw monsters, maps, coded messages, and anything else mythical they come up with.

Sprinkle the area with hidden gift bags and make a game out of finding them all before your demigods bust them open.

## **Gift bag item ideas:**

Blue candy

Pop Rocks (lightning rocks)

Diet Coke

Notebooks and colored pencils

Bubbles

Gold coins (chocolate)

# Adventurous Activities

Before Percy's adventure begins, have some fun with games and activities straight from our camp program! Many of these games are secretly hero training and might accidentally encourage skill-building in literacy and STEM.

**Raven's Rule**

**Greek Letter Bracelets**

**Bead Familiars**

**Mytho card and instructions**

# ADVENTUROUS ACTIVITIES

## RAVEN'S RULES

### MYTHOLOGICAL LORE:

The raven was made famous in Native American legends for being a trickster and for wisely bending words to be tricky. As the maker of light, the raven symbolizes the ultimate creator of all things that existed before the beginning. Although credited as the “creator” of life, one story of the raven depicts a greedy and mischievous figure who mostly works for selfish reasons while at the same time teaching lessons about life.

### RULES:

- Sit in a circle.
- Have one person, the raven, think of a rule. Don't say what it is.  
**EXAMPLE:** You are only allowed to wear something the person to the right of you is wearing.
- The raven says “This is a guessing game” and begins.  
**EXAMPLE:** “I'm going to Hades and I'm going to wear blue shorts.”
- The demigod on the raven's right takes their turn next. They start with the line “I'm going to Hades and I'm going to wear...”  
**EXAMPLE:** “I'm going to Hades and I'm going to wear a blue shirt.”
- In this example, if the person to their right isn't wearing a blue shirt, the raven responds with “You may not wear a blue shirt.”
- This continues on to the next person to the right and around the circle.
- Once the rule is guessed, you can either start another round or have the person who guessed the rule start with their own rule.
- As an alternative to wearing something, you can “bring” something.  
**EXAMPLE:**  
“I'm going to Hades and I'm bringing a chair.”  
“I'm going to Hades and I'm bringing a baseball bat.”
- This rule would be that you can bring something made from wood.

# ADVENTUROUS ACTIVITIES

## GREEK LETTER BRACELETS

### MYTHOLOGICAL LORE:

A version of the Greek alphabet would be how people first wrote down the Greek myths we know and love today.

### MATERIALS NEEDED:

- Bracelet cords
- Safety scissors
- Small whiteboard, marker, and eraser (optional)
- 20 Greek letter beads (or plain large beads can be painted by demigods)

### RULES:

- Think of a word or words you'd like to write using the Greek alphabet.
- Tie a knot in one end of the cord so the beads don't slip off when adding them on.
- Add on beads to build your word(s).
- Tie the two ends together to complete the bracelet.

### CHANGE IT UP

- Add to the design by making a knot between each letter or word.
- Come up with a theme for the words and have demigods brainstorm words to fit in that theme.
- Use words of protection or power to create a bracelet that can help demigods in battle.
- Challenge demigods to come up with a song or chant that can help them memorize the Greek alphabet in order.

# ADVENTUROUS ACTIVITIES

## BEAD FAMILIARS

### MYTHOLOGICAL LORE:

Demigods have long known the importance of kindness to animals. Many magical people associate with a familiar — an animal that they share a connection with. In this craft, demigods can create their familiar based on the type of magic they enjoy or just create a fun new friend.

### MATERIALS NEEDED:

These materials are per demigod

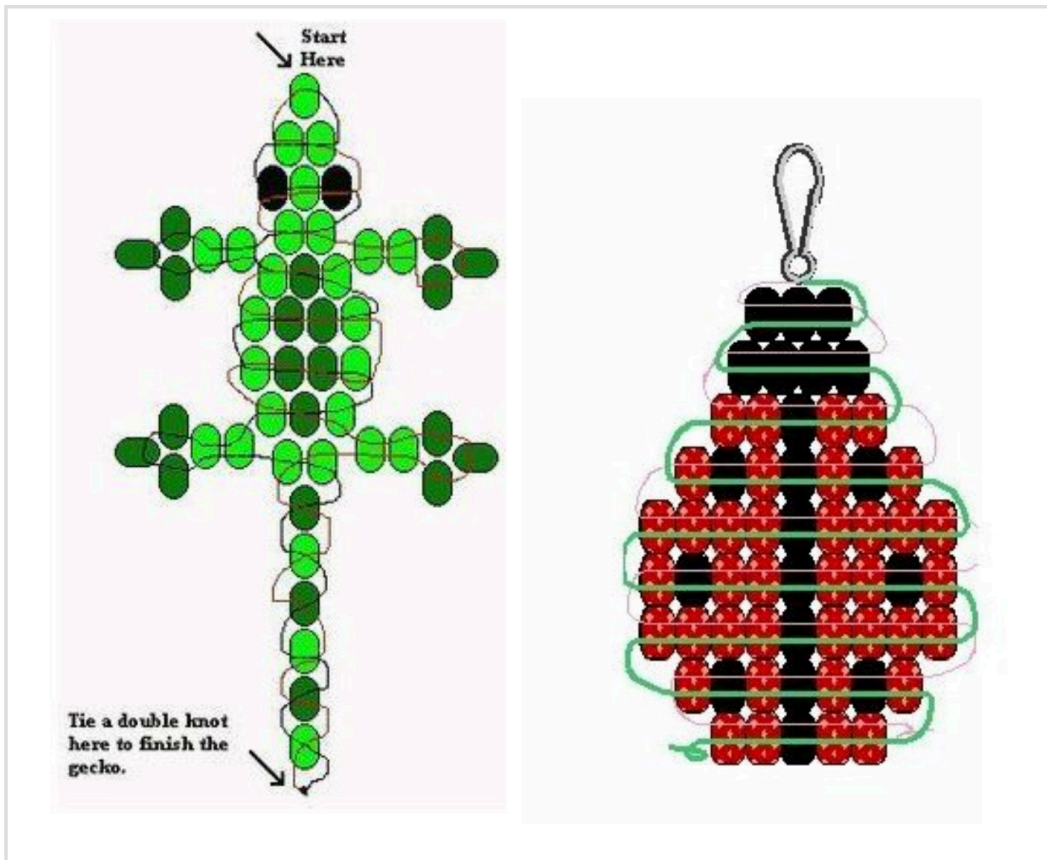
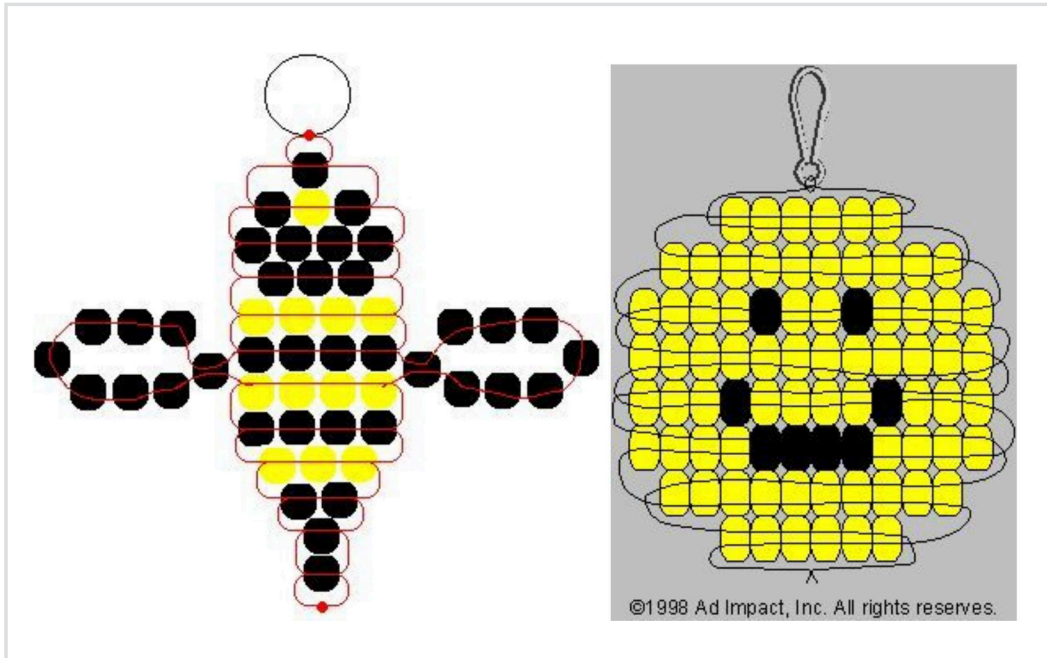
- 16-inch or 18-inch lanyard
- Beads
- Pattern templates
- 1 key chain hook

We've provided some patterns for you, but you can create your own image, too! Make a pattern on paper and string it together. You can even create a bead familiar in the shape of a symbol that represents your godly parent or other demigod heritage.



# ADVENTUROUS ACTIVITIES

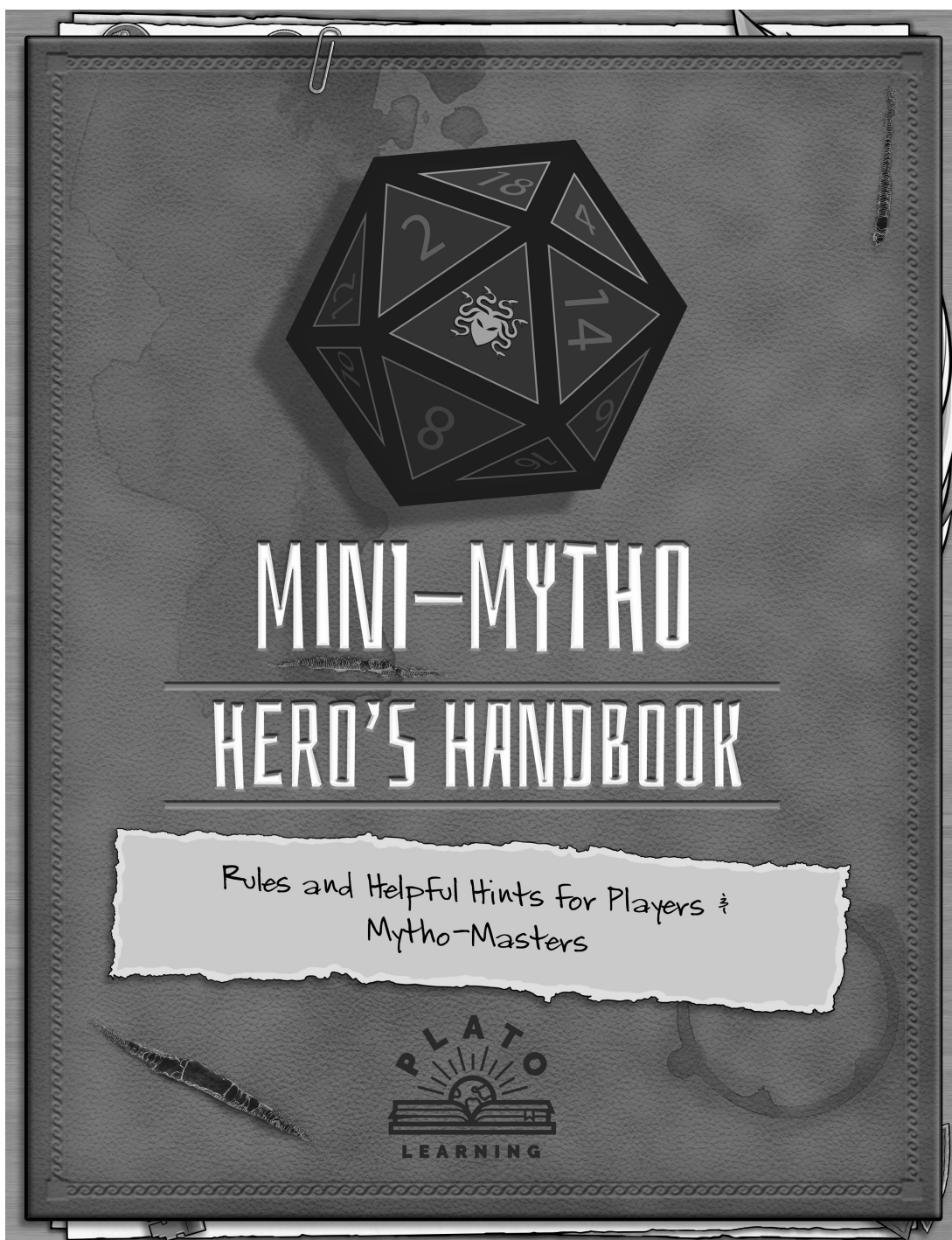
## BEAD FAMILIARS





Mytho is our custom-designed tabletop roleplaying game, similar to games like D&D, but set in a universe of mythologies from around the world!

Players create their own custom demigod character and embark on a journey led by our talented Mytho-Master instructors. Cooperative gameplay and active imagination come together for often hilarious and always unforgettable experiences!





# MINI-MYTHO HERO'S HANDBOOK

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# CRAFTING A MINI HERO

## STEP 1: CHOOSE A CLASS

In *Mini-Mytho*, we have smashed together some of our main classes from *Mytho* and condensed them down into four robust, and fun hybrid classes for you to choose from! All of your information will live on this single Class Card.

The different Class Cards are:

**ASSASSIN:** Assassins are stealthy hunters who use illusions and long-ranged attacks to deal lots of dmg.

**ORACLE:** Oracles are divine spellcasters and healers that use their divine knowledge to help their friends and take down monsters.

**WARRIOR:** Warriors are powerful fighters who have no equal on the battlefield.

**WITCH:** Witches are students of magic that have learned more than a few hexes, spells, and tricks to take down their enemies.

## STEP 2: CHOOSE A SPECIES

You'll notice at the bottom of your Class Card are a series of four species that you can choose from! These Species each have a simple Species Power that they'll be able to use, so choose wisely. The different species available are: Human, Satyr, Shade, Catfolk, Draugr.

## STEP 3: CHOOSE YOUR IMMORTAL PARENT OR PATRON

Your Immortal Parent or Patron are the beings that give you the power to use magic and connect to the Mythological world. They also allow you to use powers that you make up and are not included in this document! So long as they aren't world-shaking, mind-breaking powers. Cause, after all, you're not Immortals - you're patrons/demigods.

## STEP 4: NAME, PORTRAIT

We end on what you want to name your Hero, and what they look like! You can name your Hero anything you want, and draw them however you see fit. Just have fun and make sure that you're making the Hero that you want!



# BASIC RULES FOR BEING A HERO

This section of the Mini-Hero's Handbook covers a very basic rundown of the various aspects of gameplay! It doesn't dive deep, but it is enough to get you started on whatever adventure you find yourself in.

## ❧ FATE ❧

### I. ROLLING

In Mytho, we use a d20 or a 20-sided die to determine everything we do. Whether we succeed or fail is dependent on the scale presented below:

### THE FATE SPECTRUM

#### Critical Failures to Critical Successes

19 - 20	CRITICAL SUCCESS
13 - 18	AVERAGE SUCCESS
11 - 12	MIXED SUCCESS
09 - 10	MIXED FAILURE
03 - 08	AVERAGE FAILURE
01 - 02	CRITICAL FAILURE

### II. STATS

On your Mytho Hero Card, you'll notice that there are four **stats**. These stats show what your Hero is good at! Each stat covers a different set of actions your Hero could take.

#### STAT SCORES

- 3: You could use A LOT of training.
- 2- -1: You could use A LITTLE bit of training.
- 0: You are average.
- 1 - 2: You are above average, but could be better.
- 3 - 4: You are nearly an expert, but not quite there.
- 5: You are an expert.



#### MIGHT

→ Covers melee attacks, as well as any feat of athletics or strength.



#### SKILL

→ Covers ranged attacks, as well as any sort of skilled action like lockpicking, stealthing, running long distances, etc.



#### DIVINE

→ Covers certain elemental and magic attacks, as well as any kind of magic inherent to the demigods/patron or given to them by their Parent/Patron gods.



#### WIT

→ Covers certain elemental and magic attacks, as well as any magic that is learned by demigods/patrons like hexes, shanties, etc. Also covers any sort of manipulation, lying, convincing, etc.





## ❧ BATTLE ❧

In Mytho, Battle is turn-based and the **turn order**, or the order in which everybody gets to do something, and each turn involves making an **Action**, which usually means something that you do that requires you to make a **stat check**. You can also **drink one potion**, or **talk to your allies** during your turn.

### I. BLESSINGS / CURSES

Blessings and Curses are **buffs and debuffs** respectively, meaning that Blessings will make things easier for your Hero, while Curses will make things harder. Blessings can be given as rewards from the gods, or by your allies with their class powers. Curses are given as punishments from the gods, or from enemies.

### II. FATE CHECK

Whenever a battle is about to start, you will hear your Mythomaster utter the dreaded words: "Make a Fate Check!" A Fate Check is a special stat check that determines when you are fated to take your turn. When you roll a Fate Check, you apply your **highest stat** to whatever you rolled.


### III. ACTIONS (AND NON-ACTIONS)


When you do something that requires a **stat check**, or a roll with any one of your stats, that is an **Action**. This includes attacking or healing opponents and allies, investigating an opponent or the area around you, and many other countless things that you can think up. Whether or not something is an action is determined by your Mythomaster when you present it to them.


Each turn in battle is only allowed **one action**, unless a Power or specific Blessing says otherwise. If you are taking multiple actions in each turn, you **MUST** roll for each one.


### IV. ATTACKS

Attacks are straightforward, they are any move that is meant to weaken or deal damage to an opponent. You can either attack with a weapon, or with a Class Power! Each attack also has an attack type. These attacks are listed after dmg: Ex. Shortsword, 2 dmg melee.

 MELEE → Which is close-ranged damage, done with weapons like swords, clubs, and daggers, etc.

 RANGED → Which is long-ranged damage, done with weapons like crossbows, longbows, shortbows, throwing knives, etc.

 MAGIC → Which is magic damage, done with magic weapons like magic gloves and wands, and spells cast by certain Classes.

 ELEMENTAL → which is a special type of magic damage that specifically focuses on damage dealt by the various elements (fire, water, earth, air, lightning, etc.).

### COOLDOWN TIME

You'll notice on both spells and certain Powers, a small tag reads: "Cooldown: \_ turns" or "Cooldown: Entire session." This means that you have to wait that amount of time before you can use it again. Cooldown Potions can be taken to make these go by faster.

### DAMAGE

When you fight, you get hurt or you hurt your enemies. During battle, this is shown through DAMAGE or DMG. If you take enough DMG, your character could die and be sent to the Underworld! Luckily, the same is true for most of the enemies you'll fight (unless they're Immortal).

All dmg that you weapons and powers are capable of is pre-set and listed on your Mytho Hero Card. These numbers are not set in stone, though, and can be improved depending on how high you roll and what Powers you're using!

You can heal dmg through **RESTING** for the night, or through healing potions/spells.

### DEATH

When your HP drops to 0, then you're in danger of dying. Your party has **one round** to heal you in some way (potions, healing magic, etc). If they do not, then you're Hero crosses over into the Afterlife of your parent/patron god. It is there that they are given **one final chance** to revive themselves. The Immortal Deity of Death will give them an option: Crossover for the rest of eternity and make a new Hero, or **sacrifice something important** to the Deity to rise from the dead at full health. In very rare circumstances (and with a very high WIT role), a Hero can come back as a new species: either **Draugr** or **Shade**.

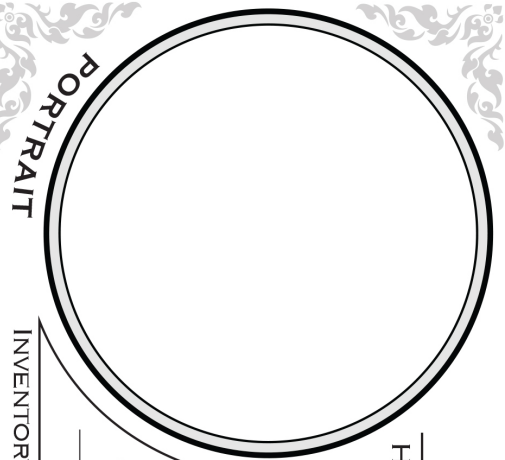




# MYTHO ONE-SHOT DEMIGOD CHARACTER SHEET

HERO NAME: \_\_\_\_\_

CHILD OF: \_\_\_\_\_

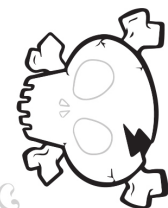


INVENTORY / NOTES: \_\_\_\_\_

MIGHT SKILL DIVINE WIT

MAX HP ARMOR CLASS DAMAGE

10



## SPECIES OPTIONS

**HUMAN**  
1 MIGHT, 1 SKILL,  
1 DIVINE, 1 WIT

**FATAL FLAW:** Once per session, turn your next roll into a **critical success**, but your next roll will be a failure.

**SATYR**  
-1 MIGHT, 1 SKILL,  
2 DIVINE, 1 WIT

**SONG OF CONFUSION:** Confuse an enemy for 1 turn.

**DRAUGR**  
2 MIGHT, 1 SKILL,  
1 DIVINE, -1 WIT

**DEATH RESISTANCE:** Once per session, instead of dying drop to 1 HP.

**CATFOLK**  
1 MIGHT, 2 SKILL,  
0 DIVINE, 1 WIT

**REFLEXES:** Once per session, automatically dodge an attack. Even a **critical success**.

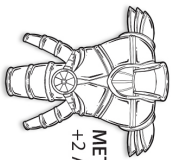
**FORGEBORN**  
3 MIGHT, 2 SKILL,  
-1 DIVINE, 0 WIT

**MAGICAL RESISTANCE:** Take half dmg from magical attacks.

## CLASS ITEMS & WEAPONS

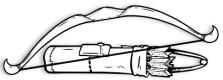
### WARRIOR

An experienced fighter trained in multiple weapons and armor.

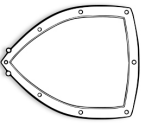


**METAL ARMOR:**  
+2 Armor Score,  
-1 SKILL

**SHORTBOW:**  
2 dmg ranged



**SHIELD:**  
1 dmg melee,  
+1 Armor Score



**BROADSWORD:**  
3 dmg melee



**BESTIARY:**  
Monster Reference



**SPEAR:**  
2 dmg ranged/melee



### WITCH

A person trained in the use of magic and use of the natural world.



**MAGIC CHARM:**  
+1 to all HEX rolls

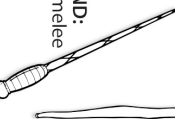


**OAK STAFF:**  
2 dmg melee



**GLASSES:**  
+1 WIT

**WAND:**  
3 dmg melee



**KNIFE:**  
1 dmg melee

### ORACLE

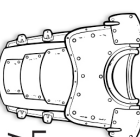
A fighter who also receives powers and strength from their gods.



**MACE:**  
2 dmg melee



**SYMBOL:**  
+1 on  
Healing Spells



**LEATHER ARMOR:**  
+1 Armor Score,

**OMPHALOS STONE:**  
Lower Foresight cooldown  
once per session



**SHORTBOW:**  
2 dmg ranged



### ASSASSIN

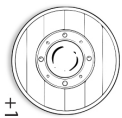
A fighter skilled in the use of shadows and stealth.



**RAPIER:**  
3 dmg melee

**HIDDEN BLADE:**  
1 dmg melee

**BUCKLER:**  
+1 Armor Score

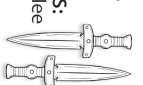


**CLOAK:** +1 Skill

**SHORTBOW:**  
2 dmg ranged



**DAGGERS:**  
2 dmg melee



# Bingo Cards

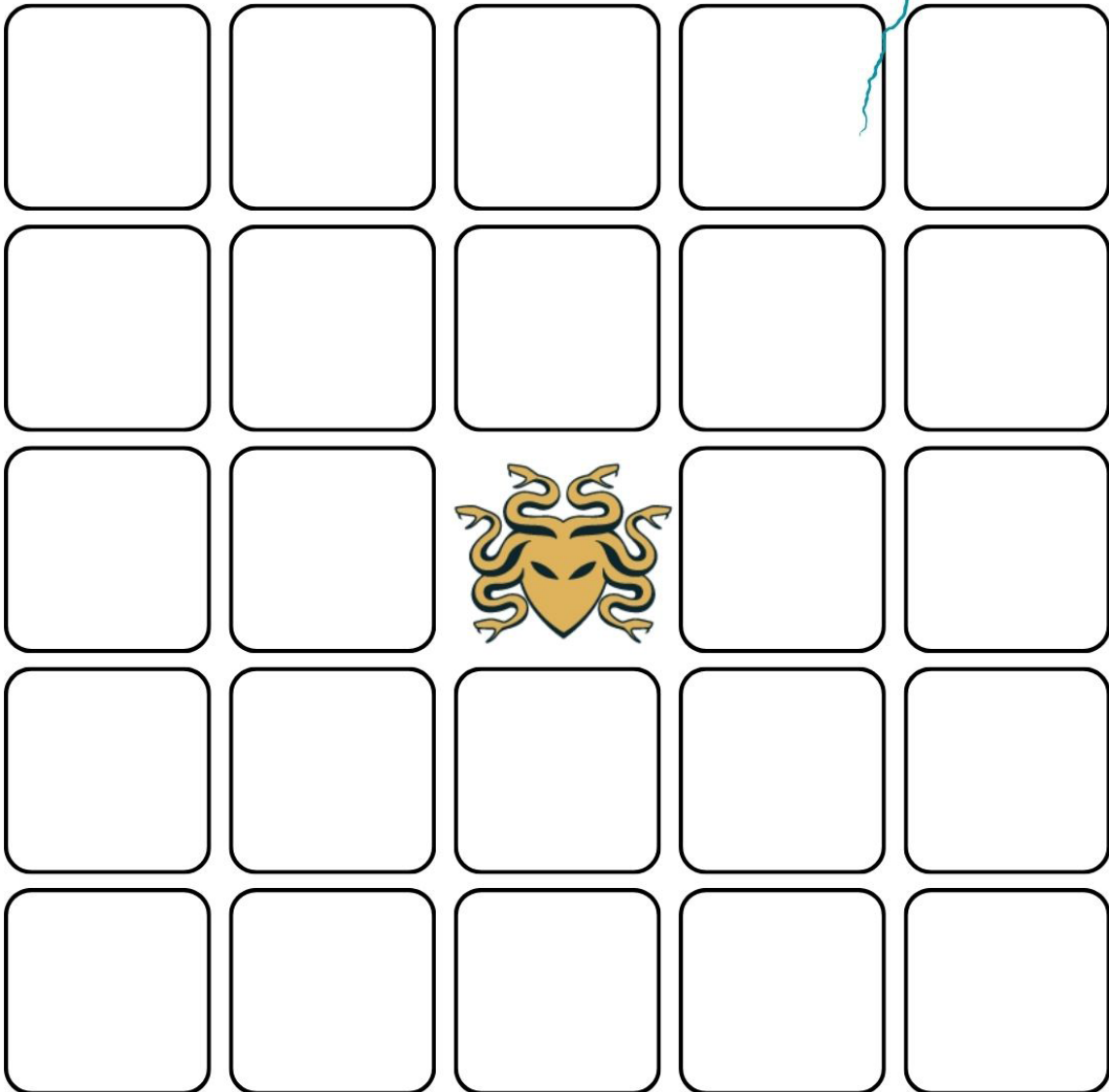
What will happen in the first two episodes? Here are our guesses based on the book! Print out these cards and their chips to play along during the episodes and mark off what you see.

Make sure to claim your spot in the Hermes cabin by putting your first chip on our Medusa logo free space in the center of the card. We've also included a blank bingo card to fill out your own guesses for future episodes!



# Percy Jackson and The Olympians

# BINGO



# Percy Jackson and The Olympians

## BINGO

	Mr. D complains about camp		"Peter Johnson."	
"Wise girl."		The arena at camp		Three old ladies knitting
Percy uses his water power				
		"Oh my Gods."	"Percy Jackson."	
Percy calls someone "sir" or "ma'am"			Satyr playing a reed pipe	

# Percy Jackson and The Olympians

## BINGO

"Oh my Gods."		Satyr playing a reed pipe		
	"Percy Jackson."		Mr. D complains about camp	
Percy calls someone "sir" or "ma'am"				"Peter Johnson."
	Three old ladies knitting		"Wise girl."	
		Percy uses his water power	The arena at camp	

# Percy Jackson and The Olympians

## BINGO

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The arena at camp		Percy uses his water power		

# Percy Jackson and The Olympians

## BINGO



"Percy Jackson."



Percy uses his water power



"Peter Johnson."



"Oh my Gods."



Percy calls someone "sir" or "ma'am"



Satyr playing a reed pipe



Mr. D complains about camp



"Wise girl."

Three old ladies knitting



The arena at camp

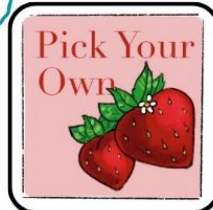
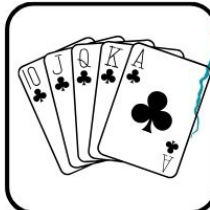


# Percy Jackson and The Olympians

## BINGO



"Percy Jackson."



Three old ladies knitting



Percy uses his water power

"Oh my Gods."



Satyr playing a reed pipe



Percy calls someone "sir" or "ma'am"



Mr. D complains about camp



The arena at camp



"Peter Johnson."



"Wise girl."





## Bingo Chips

Print and cut out these chips to mark off on your card any items you see.

# QUESTions for you and your demigods.

1. What was your favorite moment? The most exciting?  
The funniest?
2. Who is your godly parent?
3. What catastrophes have the gods caused in your life?
4. Play “Who would win in a fight?” with all your favorite mythological monsters!

# QUESTions that will come up throughout Season 1.

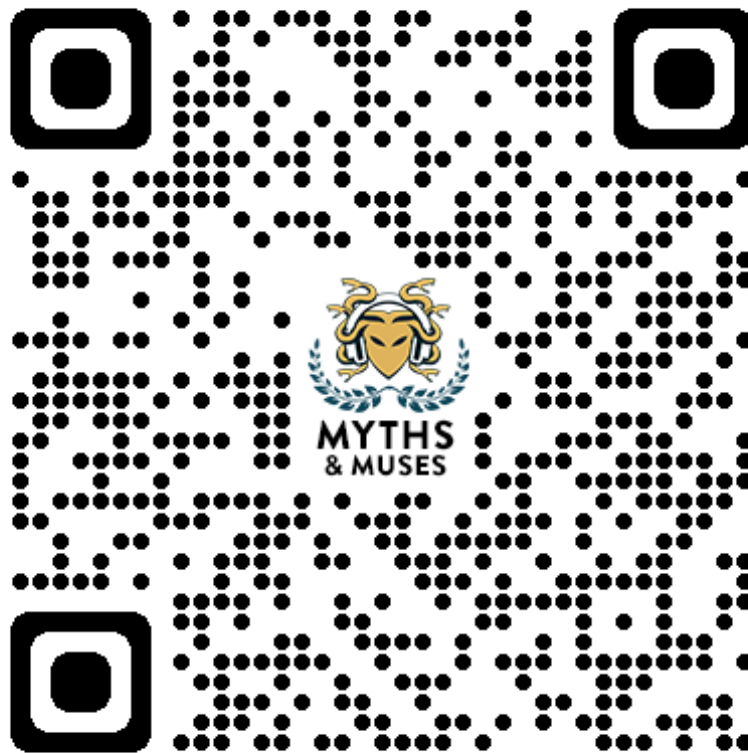
1. Ares, the Greek god of war, says he loves America. He describes it as “the best place since Sparta.” What does he mean? Do you agree with his assessment of America? Why? Why not?
2. When talking about the Mist, Chiron says, “Remarkable, really, the lengths humans will go to fit things into their version of reality.” How is this true in the story?
3. How does the last line of the prophecy — “you shall fail to save what matters most in the end” — come true? What do you think of this ending? Did Percy make the right choice?



## More to Explore

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For more information on the myths, characters, and creatures behind the story, check out our podcast! New episodes centered on the TV series will be released throughout the season.



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